

Adding one edge to planar graphs makes crossing number hard

Sergio Cabello

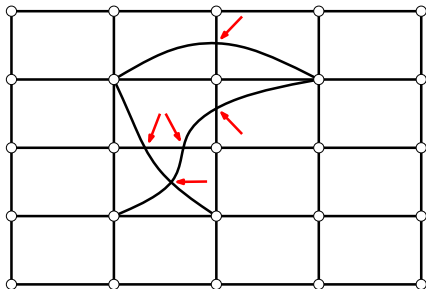
University of Ljubljana
Slovenia

Bojan Mohar
Simon Fraser University
Canada

Crossing number

$cr(G)$ = minimum number of crossings over all drawings

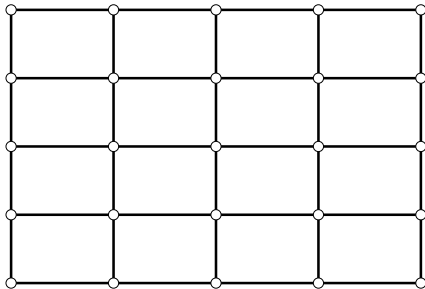
- ▶ vertices to points
- ▶ edges to curves
- ▶ edge-vertex incidence preserved
- ▶ no point in the interior of 3 edges
- ▶ no vertex in the interior of an edge



$$cr(G) \geq 5$$

Planar graphs

G planar $\Leftrightarrow cr(G) = 0$

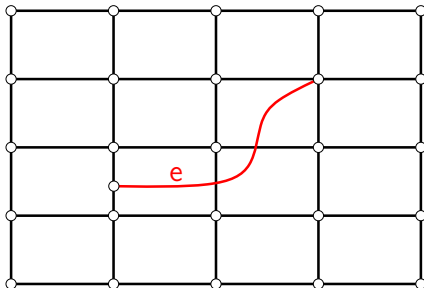


Crossing number: algorithmic results

- ▶ "is $cr(G) = 0$?" decidable in linear time [Hopcroft, Tarjan, '74]
- ▶ computing $cr(G)$ is NP-hard [Garey, Johnson '83]
 - for cubic graphs [Hliněný '06]
 - with rotation systems [Pelsmajer, Schaefer, Štefankovic '08]
- ▶ computing $cr(G)$ is FPT wrt $cr(G)$ [Grohe '04]
[Kawarabayashi, Reed '07]
- ▶ $cr(G) + |V(G)|$ approximable within $O(\log^3 |V(G)|)$ [Even, Guha, Schieber '02]
- ▶ $f(\Delta)$ -approximation algorithms for special graphs of max deg Δ [Hliněný, Salazar, Chimani, C., M.]

Near-planar graphs

G **near-planar** if $G - e$ planar for some e .



- ▶ weak relaxation of planarity
- ▶ near-planar \Rightarrow toroidal, apex

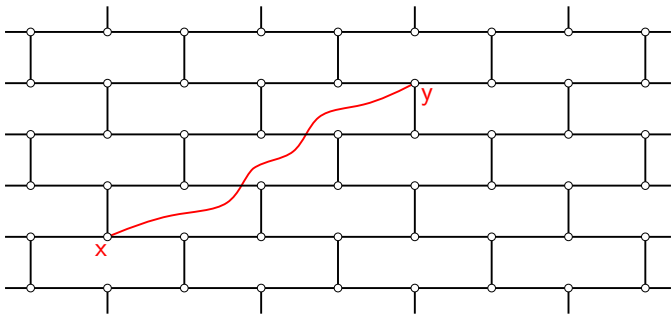
Near-planar – Previous work

- ▶ G planar, 3-connected, and 3-regular

⇒ $cr(G + xy)$ is a distance in $(G - x - y)^*$.

[Riskin '96]

- draw $G - xy$ planarly and insert xy minimizing crossings.



- ▶ No extension to non-cubic graphs possible

[Mohar '06]

Near-planar – Previous work II

- ▶ G near-planar with max degree Δ
 - $\Rightarrow \lfloor \frac{\Delta}{2} \rfloor$ -approximation to $cr(G)$ [Cabello, Mohar '08]
 - implies Riskin's result
 - improves previous Δ -approximation [Hliněný, Salazar '06]
 - number of **edge**-disjoint cycles separating x and y
 - number of **vertex**-disjoint cycles separating x and y
- ▶ G near-planar. **Why** do we approximate $cr(G)$?

Our new result

Theorem

Computing $cr(G)$ for near-planar graphs is NP-hard.

Our new result

Theorem

Computing $cr(G)$ for near-planar graphs is NP-hard.

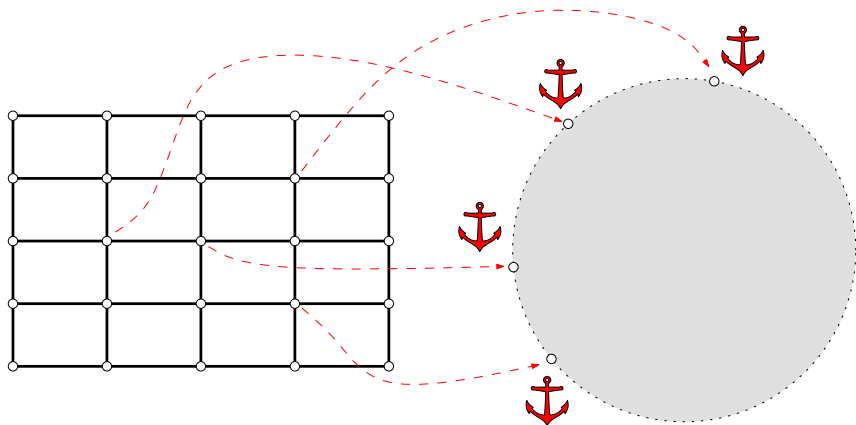
- ▶ adding one edge messes up a lot
- ▶ we knew it for *weighted* crossing number
 - polynomial weights would be ok
- ▶ new reduction from SAT
 - previous reductions are from Linear Ordering
- ▶ new problem: anchored drawings

Tool: anchored drawings

- ▶ Ω a disk
- ▶ **Anchored graph**: graph G with assigned placements for a subset $A_G \subseteq V(G)$ of **anchors** on the boundary of Ω
- ▶ **Anchored drawing**: drawing in Ω extending the placement of A_G
- ▶ **Anchored embedding**: anchored drawing without crossings
- ▶ **Anchored crossing number**: minimize crossings



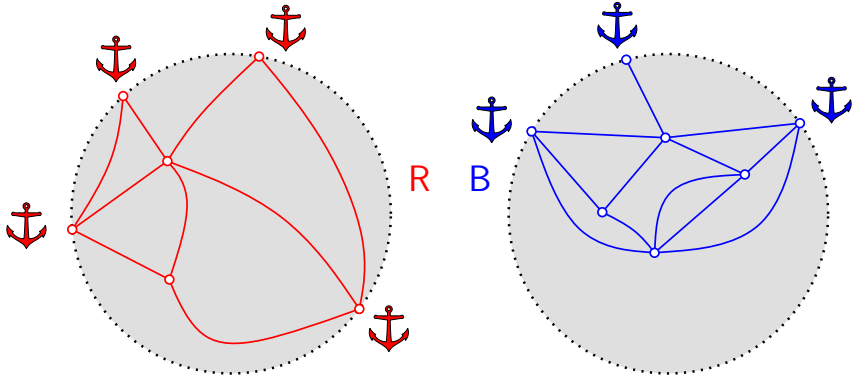
Tool: anchored drawings



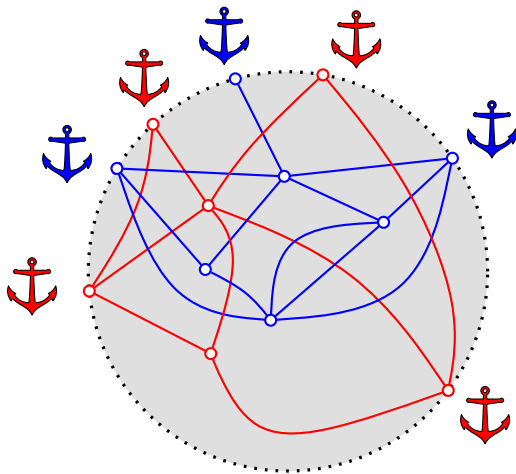
New problem: red-blue anchored drawings

- ▶ Ω a disk
- ▶ R an anchored embedded red graph in Ω
- ▶ B an anchored embedded blue graph in Ω
- ▶ anchored drawing D of $R \cup B$ in Ω
 - we may require $D|_R$ and/or $D|_B$ is an embedding
 - or same combinatorial embedding
- ▶ anchored crossing number of $R \cup B$
 - we may only count red-blue crossings

New problem: red-blue anchored drawings



New problem: red-blue anchored drawings



New theorem: red-blue anchored drawings

Theorem

It is NP-hard to compute the anchored crossing number of $R \cup B$.

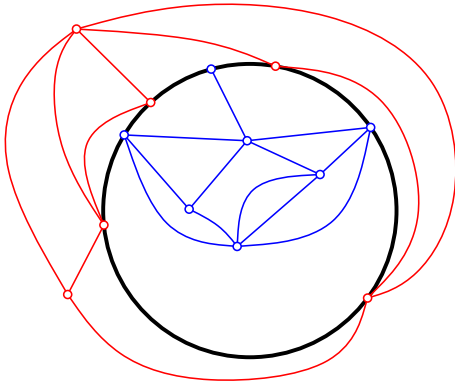
New theorem: red-blue anchored drawings

Theorem

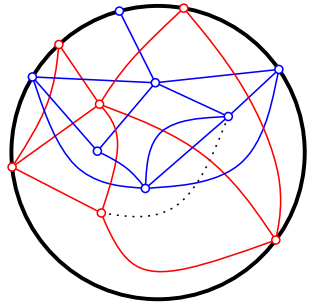
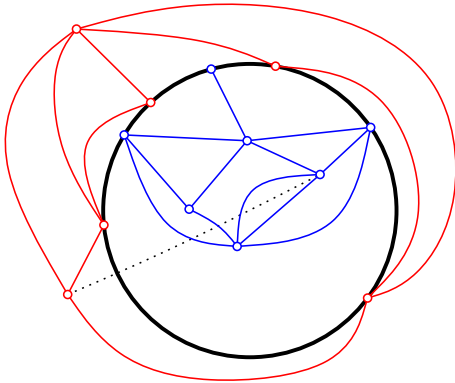
It is NP-hard to compute the anchored crossing number of $R \cup B$.

- ▶ also true if R and B disjoint
- ▶ also true if restricted to embeddings of R or B
- ▶ reduction from SAT

Why red-blue anchored drawings?



Why red-blue anchored drawings?

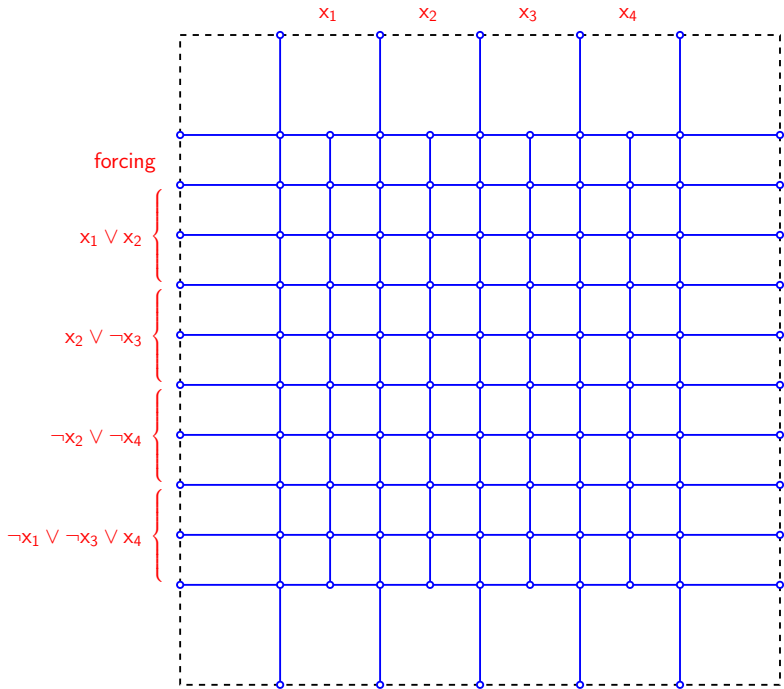


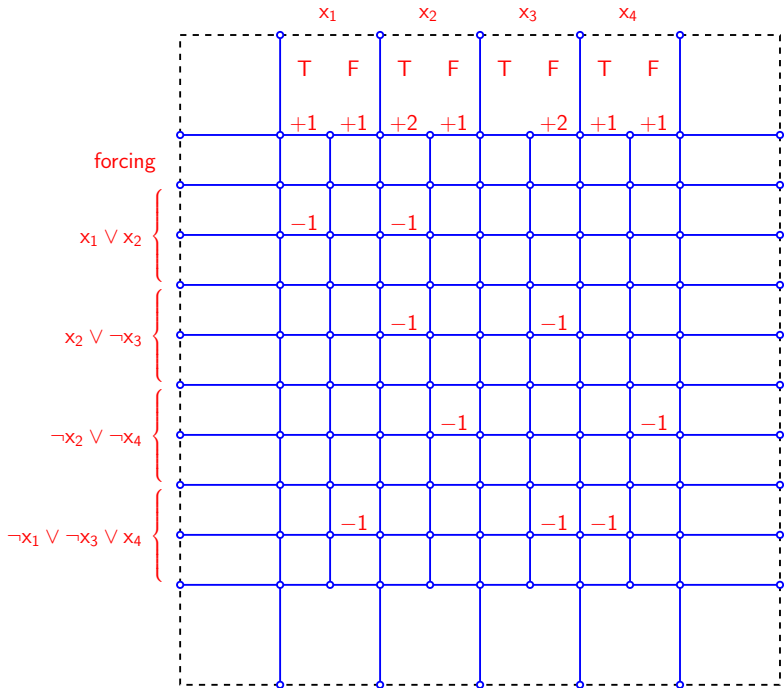
New theorem: red-blue anchored drawings

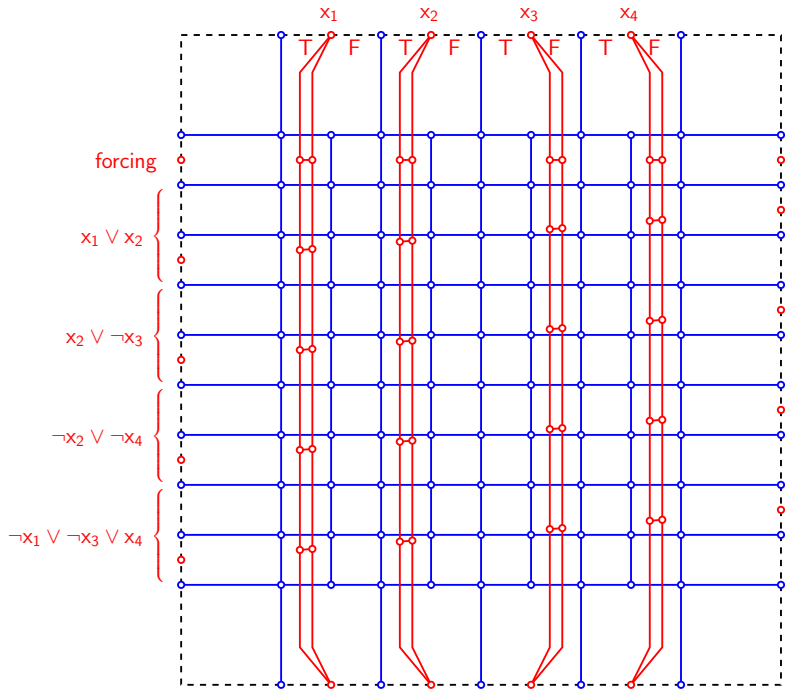
Theorem

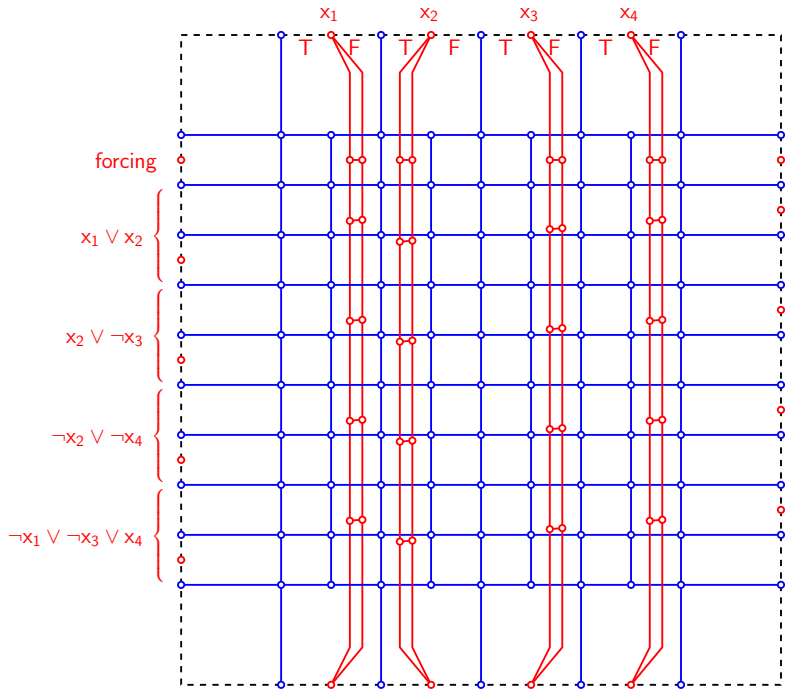
It is NP-hard to compute the anchored crossing number of $R \cup B$.

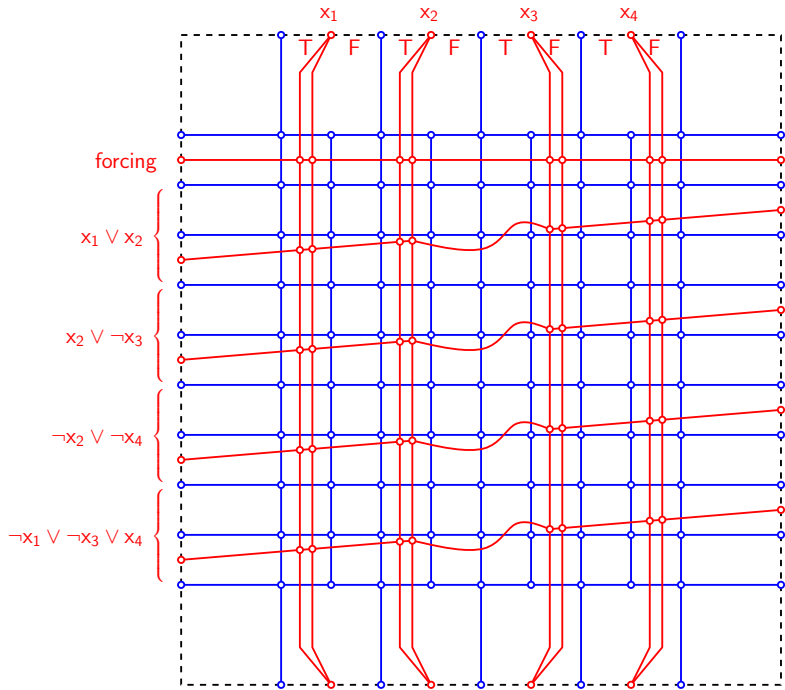
- ▶ reduction from SAT
- ▶ proof by example
- ▶ we will use polynomial weights

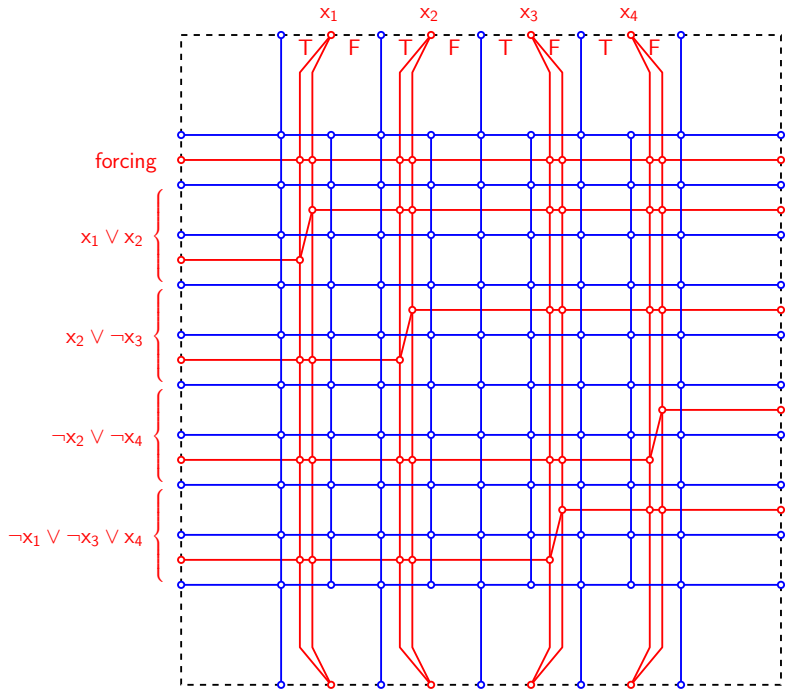












Conclusions

- ▶ Crossing numbers are hard. Any doubt?
- ▶ New proof of NP-hardness for crossing numbers.
 - reduction from SAT
 - works cubic graphs (Hliněný)
- ▶ New problem: anchored drawing in a disk.
 - approximation?
 - other surfaces (\mathbb{P}^2 is done)
- ▶ Crossing number
 - approximation?
 - bounded treewidth?

The end

- ▶ thanks
- ▶ thanks
- ▶ ...

