

Predavanje 24. februar 2021

Polarni koordinatni sistem (PKS)

$$(r, \varphi) \quad r \geq 0 \quad 0 \leq \varphi < 2\pi$$

$$\begin{cases} x = r \cos \varphi \\ y = r \sin \varphi \end{cases}$$

$$x^2 + y^2 = (r \cos \varphi)^2 + (r \sin \varphi)^2 =$$

$$= r^2 (\cos^2 \varphi + \sin^2 \varphi) = r^2$$

$$r = \sqrt{x^2 + y^2}$$

$$\begin{aligned} \tan \varphi = \frac{y}{x} &\Rightarrow \varphi = \arctan \frac{y}{x} & x > 0, & \varphi = \frac{\pi}{2} \\ & & x < 0, & \varphi = \arctan \frac{y}{x} + \pi \end{aligned}$$

$$\begin{aligned} \varphi = \frac{\pi}{2} & (x=0, y>0) \\ \varphi = \frac{3\pi}{2} & (x=0, y<0) \end{aligned}$$

Bazna vektorja

$$\vec{e}_r = \cos \varphi \vec{i} + \sin \varphi \vec{j}, \quad \vec{e}_\varphi = -\sin \varphi \vec{i} + \cos \varphi \vec{j}$$

$$\vec{OP} = \vec{r} = x\vec{i} + y\vec{j} = r \cos \varphi \vec{i} + r \sin \varphi \vec{j} = r (\cos \varphi \vec{i} + \sin \varphi \vec{j})$$

$$\vec{e}_r = \cos \varphi \vec{i} + \sin \varphi \vec{j} \quad |\vec{e}_r| = \sqrt{\cos^2 \varphi + \sin^2 \varphi} = 1$$

\vec{e}_r radialni bazni vektor

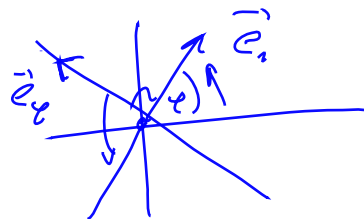
$$\vec{r} = r \vec{e}_r$$

$$\vec{e}_\varphi = -\sin \varphi \vec{i} + \cos \varphi \vec{j}$$

obodni bazni vektor.

$$|\vec{e}_\varphi| = 1$$

$$\vec{e}_r \cdot \vec{e}_\varphi = -\cos \varphi \sin \varphi + \sin \varphi \cos \varphi = 0 \quad \vec{e}_r \perp \vec{e}_\varphi$$



Velja:

$$\frac{\partial \vec{e}_r}{\partial \varphi} = \vec{e}_\varphi \quad \frac{\partial \vec{e}_\varphi}{\partial \varphi} = -\vec{e}_r$$

$$\frac{d\vec{e}_r}{d\varphi} = \frac{d}{d\varphi} (\cos\varphi \vec{i} + \sin\varphi \vec{j}) = \frac{d \cos\varphi}{d\varphi} \vec{i} + \frac{d \sin\varphi}{d\varphi} \vec{j} = -\sin\varphi \vec{i} + \cos\varphi \vec{j} = \vec{e}_\varphi$$

$$\frac{d\vec{e}_\varphi}{d\varphi} = \frac{d}{d\varphi} (-\sin\varphi \vec{i} + \cos\varphi \vec{j}) = \frac{d(-\sin\varphi)}{d\varphi} \vec{i} + \frac{d \cos\varphi}{d\varphi} \vec{j} = -\cos\varphi \vec{i} - \sin\varphi \vec{j} = -\vec{e}_r$$

$$\underline{r} = r(t), \quad \varphi = \varphi(t)$$

Kinematika v polarnem koordinatnem sistemu

Vektor hitrosti

$$\vec{v} = \dot{r} \vec{e}_r + r \dot{\varphi} \vec{e}_\varphi$$

$$\underline{\vec{v}} = \frac{d\vec{r}}{dt} = \frac{d}{dt} (r \vec{e}_r) = \frac{dr}{dt} \vec{e}_r + r \frac{d\vec{e}_r}{dt} = \underline{\dot{r} \vec{e}_r} + \underline{r \dot{\varphi} \vec{e}_\varphi}$$

$$\vec{e}_r = \cos\varphi(t) \vec{i} + \sin\varphi(t) \vec{j}$$

$$\frac{d\vec{e}_r}{dt} = \frac{d\vec{e}_r}{d\varphi} \frac{d\varphi}{dt} = \underline{\vec{e}_\varphi \dot{\varphi}}$$

$$h(t) = f(g(t)) ; \quad \dot{h} = \dot{f}(g(t)) \dot{g}$$

$\dot{r} \vec{e}_r$ vektor radialne hitrosti; $\dot{\varphi}$ kotna hitrost

$r \dot{\varphi} \vec{e}_\varphi$ obodna hitrost

$\dot{\varphi} = \frac{d\varphi}{dt}$ kotna hitrost

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$$v^2 = |\underline{\vec{v}}|^2 = \underline{\vec{v}} \cdot \underline{\vec{v}} = (\underline{\dot{r} \vec{e}_r} + \underline{r \dot{\varphi} \vec{e}_\varphi}) \cdot (\underline{\dot{r} \vec{e}_r} + \underline{r \dot{\varphi} \vec{e}_\varphi}) = \underline{\dot{r}^2} + \underline{r^2 \dot{\varphi}^2}$$

$$v = \sqrt{\dot{r}^2 + (r \dot{\varphi})^2}$$

\dot{r} radialna hitrost, $r\dot{\varphi}$ obodna hitrost.

Vektor pospeška

$$\begin{aligned}\vec{a} &= \frac{d\vec{v}}{dt} = \frac{d}{dt} (\dot{r}\vec{e}_r + r\dot{\varphi}\vec{e}_\varphi) = \\ &= \ddot{r}\vec{e}_r + \dot{r}\frac{d\vec{e}_r}{dt} + \dot{r}\dot{\varphi}\vec{e}_\varphi + r\ddot{\varphi}\vec{e}_\varphi + r\dot{\varphi}\frac{d\vec{e}_\varphi}{dt} = \\ &= \underbrace{(\ddot{r} - r\dot{\varphi}^2)}_{\vec{a}_r}\vec{e}_r + \underbrace{(r\ddot{\varphi} + 2\dot{r}\dot{\varphi})}_{\vec{a}_\varphi}\vec{e}_\varphi\end{aligned}$$

$$\frac{d\vec{e}_\varphi}{dt} = \frac{d\vec{e}_\varphi}{d\varphi} \dot{\varphi} = -\vec{e}_r \dot{\varphi}$$

radialni pospešek

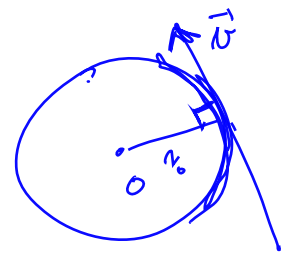
obodni pospešek

$$a_r = \ddot{r} - r\dot{\varphi}^2$$

Radialni, obodni pospešek.

$$\vec{a} = (\ddot{r} - r\dot{\varphi}^2)\vec{e}_r + (r\ddot{\varphi} + 2\dot{r}\dot{\varphi})\vec{e}_\varphi$$

linijska krožnica



Kroženje

Enakomerno kroženje, kotna hitrost.

$$r = r_0 \Rightarrow \dot{r} = 0, \ddot{r} = 0 \quad \vec{v} = r \dot{\varphi} \vec{e}_\varphi$$

$$\vec{a} = -r_0 \dot{\varphi}^2 \vec{e}_r + r_0 \ddot{\varphi} \vec{e}_\varphi$$

$$\ddot{\varphi} = 0 \quad \dot{\varphi} = \text{konst.}$$



To je enakomerno kroženje.

- 1) kotna hitrost je konstantna $\dot{\varphi} = \omega$ konst.
 - 2) \vec{a} kaže natančno proti središču krožnice
- 1) \Leftrightarrow 2)

Neakomerno kroženje, kotni pospešek.

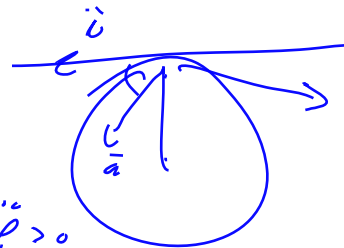
$$\dot{\varphi} \text{ ni konst.} \quad \ddot{\varphi} = \alpha$$

kotni pospešek

$$\vec{a} = -r_0 \dot{\varphi}^2 \vec{e}_r + r_0 \ddot{\varphi} \vec{e}_\varphi$$

$$\vec{v} \cdot \vec{a} = r_0 \dot{\varphi} \vec{e}_\varphi \cdot \vec{a} = r_0^2 \dot{\varphi} \ddot{\varphi}$$

$$\vec{v} \cdot \vec{a} > 0 \quad \text{pospeševanje} \quad (\Rightarrow) \quad \dot{\varphi} \ddot{\varphi} > 0$$

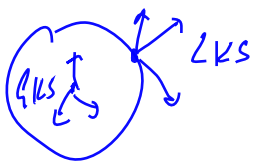


zanikanje

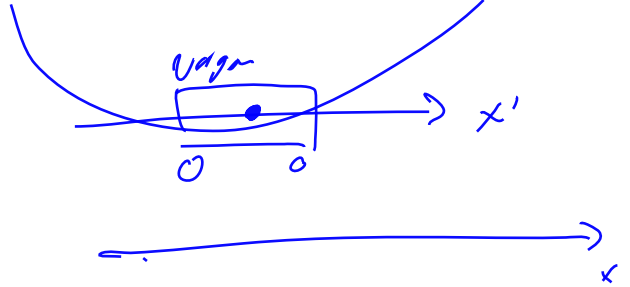
$$\vec{v} \cdot \vec{a} < 0$$

$$\dot{\varphi} \ddot{\varphi} < 0$$

Kroženje je enakomerno natanko tedaj, ko vektor pospeška kaže proti središču kroženja.



Dinamika



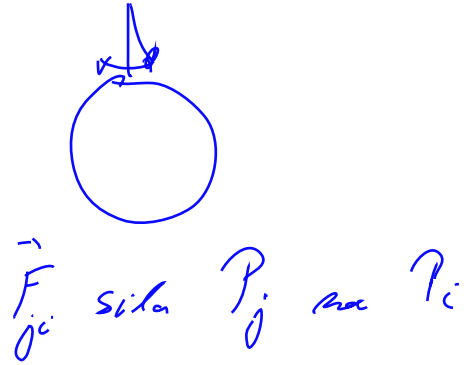
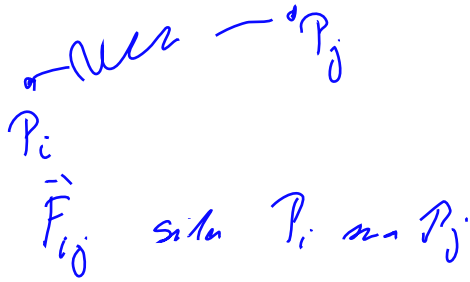
Newtonovi zakoni

1. Koordinatni sistem (KS) je inercialen (IKS) natanko tedaj, ko se prosta materialna točka giblje premočrtno s konstantno brzino ali pa miruje.

2. V IKS velja Newtonova enačba $m\vec{a} = \vec{F}$.

3. Zakon akcije in reakcije $\vec{F}_{ij} = -\vec{F}_{ji}$.

$$\vec{a} = \ddot{\vec{r}}$$



$$m\ddot{\vec{r}} = \vec{F}$$

\vec{c} konst;
 \vec{v} -

$$m(\ddot{\vec{r}} + \vec{c}) = \vec{F}$$

$$m(\ddot{\vec{r}} + \vec{v}t) = \vec{F}$$

Gibanje je natanko določeno z Newtonovo enačbo in začetnimi pogoji.

$$\left. \begin{aligned} \vec{r}(t=t_0) &= \vec{r}_0 \\ \dot{\vec{r}}(t=t_0) &= \vec{v}_0 \end{aligned} \right\} \text{začetna pogoja}$$

$$\vec{F} = \vec{0}$$

$$m\ddot{\vec{r}} = \vec{0}$$

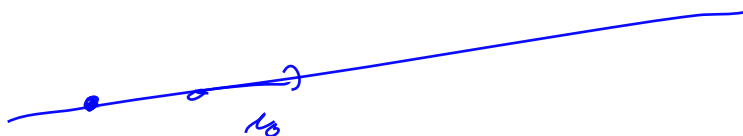
$$\ddot{\vec{r}} = \vec{0} \Rightarrow$$

$$\dot{\vec{r}} = \text{konst.} = \vec{v}_0$$

$$\vec{r} = \vec{v}_0 t + \vec{r}_0$$

$$\vec{r}(t=0) = \vec{r}_0 ; \dot{\vec{r}}(t=0) = \vec{v}_0$$

Enolamensko gibanje



Sistem materialnih točk

Razdelitev sil na zunanje in notranje. Rezultanta notranjih sil je enaka nič; $\sum_{i=1}^N \sum_{j=1, j \neq i}^N \vec{F}_{ij} = \vec{0}$.

$m_i; P_i; \vec{r}_{ic} = \vec{0}P_i; \vec{v}_i = \dot{\vec{r}}_i, \vec{a}_i = \ddot{\vec{r}}_i \quad i=1, \dots, N$

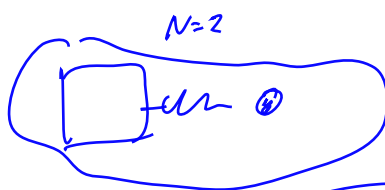
$m_i \vec{a}_i =$ rezultanta vseh sil na $P_i = \vec{F}_i + \sum_{\substack{j=1 \\ j \neq i}}^N \vec{F}_{ji}$
 ↑
 rezultanta zunanjih sil na P_i rezultanta notranjih sil

$$m_i \vec{a}_i = \vec{F}_i + \sum_{j=1, j \neq i}^N \vec{F}_{ji}$$

$i=1, \dots, N$



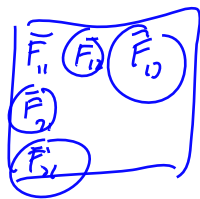
$\vec{F}_{ii} = -\vec{F}_{ii} \Rightarrow \vec{F}_{ii} = \vec{0}$



$$\sum_{i=1}^N m_i \vec{a}_i = \sum_{i=1}^N \vec{F}_i + \sum_{i=1}^N \sum_{j=1, j \neq i}^N \vec{F}_{ji}$$

Rezultanta vseh notranjih sil

Rezultanta zunanjih sil



$\vec{F}_{ji} = -\vec{F}_{ij}$

$$\sum_{i=1}^N m_i \vec{a}_i = \sum_{i=1}^N \vec{F}_i$$

$$m \vec{a}_* = \sum_{i=1}^N \vec{F}_i = \vec{F}$$

$\vec{r}_* = \frac{1}{m} \sum_{i=1}^N m_i \vec{r}_i$

$\vec{v}_* = \sum_{i=1}^N m_i \vec{v}_i$

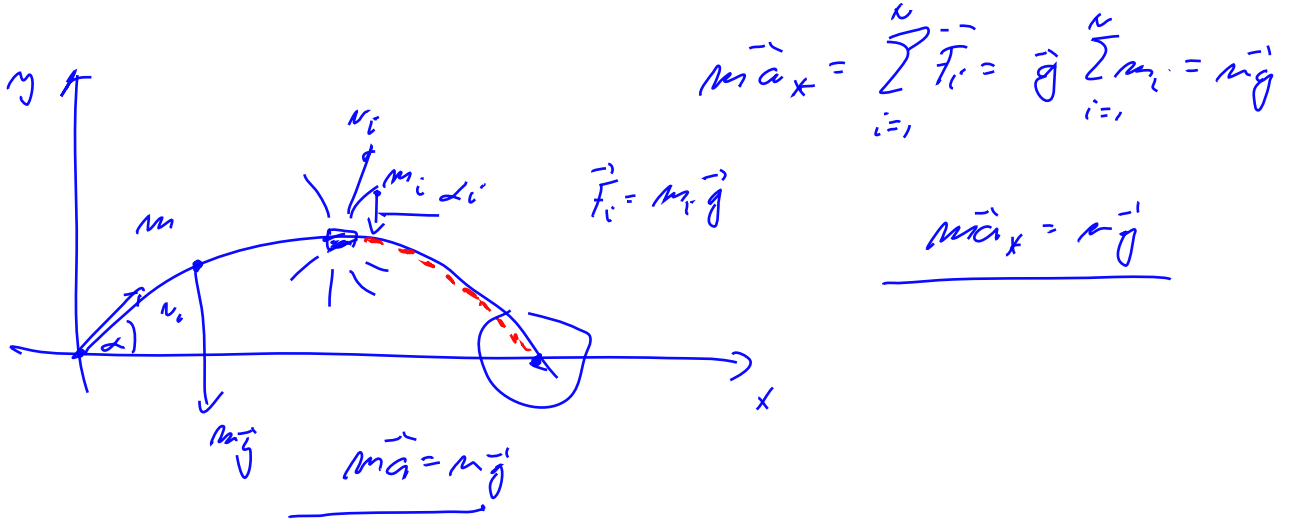
\vec{a}_i

$$\vec{v}_* = \frac{d}{dt} \vec{r}_* = \frac{1}{m} \sum_{i=1}^N m_i \vec{v}_i \quad \vec{a}_* = \frac{1}{m} \sum_{i=1}^N m_i \vec{a}_i$$

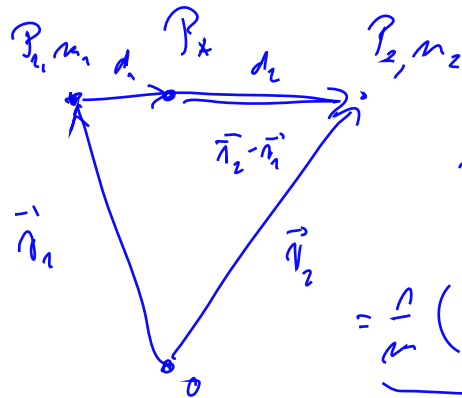
$$\sum_{i=1}^N m_i \vec{a}_i = m \vec{a}_*$$

Masno središče

Masno središče. Enačba gibanja masnega središča $m\vec{a}_* = \vec{F}$. Primer: poševni met po eksploziji.



Primer: masno središče dveh točk leži na njuni zveznici in jo deli v obratnem razmerju njunih mas.



$$m = m_1 + m_2$$

$$\vec{r}_* = \frac{1}{m} (m_1 \vec{r}_1 + m_2 \vec{r}_2) = \frac{1}{m} (m_1 \vec{r}_1 + m_2 \vec{r}_1 - m_2 \vec{r}_1 + m_2 \vec{r}_2) =$$

$$= \frac{m_1 + m_2}{m} \vec{r}_1 + \frac{m_2}{m_1 + m_2} (\vec{r}_2 - \vec{r}_1) =$$

$$= \vec{r}_1 + \frac{m_2}{m_1 + m_2} (\vec{r}_2 - \vec{r}_1)$$

$$m_1 = m_2 \Rightarrow \vec{r}_* = \vec{r}_1 + \frac{1}{2} (\vec{r}_2 - \vec{r}_1)$$

$$m_2 > m_1 \Rightarrow \frac{m_2}{m_1 + m_2} > \frac{1}{2}$$

$$d_1 = \frac{m_2}{m_1 + m_2} |\vec{r}_2 - \vec{r}_1| = \frac{m_2}{m_1 + m_2} |\vec{r}_2 - \vec{r}_1|$$

$$d_2 = |\vec{r}_2 - \vec{r}_1| - d_1 = |\vec{r}_2 - \vec{r}_1| \left(1 - \frac{m_2}{m_1 + m_2}\right)$$

$$\frac{d_1}{d_2} = \frac{m_2 |\vec{r}_2 - \vec{r}_1| (m_1 + m_2)}{(m_1 + m_2) m_1 |\vec{r}_2 - \vec{r}_1|}$$

$$d_2 = \frac{m_1}{m_1 + m_2} |\vec{r}_2 - \vec{r}_1|$$

$$\frac{d_1}{d_2} = \frac{m_2}{m_1}$$

$$m_1 d_1 = m_2 d_2$$

Zapis masnega središča sistema kot masno središče dveh masnih središč njunih podsistemov.

$$P_i) \quad i = 1, \dots, N$$

$$P_{i'}; \quad i' \in I_1$$

$$P_{i''}; \quad i'' \in I_2$$

$$I_1 \cup I_2 = \{1, \dots, N\}$$

$$\sum_{i' \in I_1} m_{i'} = \hat{m}_1$$

$$\sum_{i'' \in I_2} m_{i''} = \hat{m}_2$$

$$\vec{r}^* = \frac{1}{m} \sum_{i=1}^N m_i \vec{r}_i = \frac{1}{\hat{m}_1 + \hat{m}_2} \left(\sum_{i \in I_1} m_i \vec{r}_i + \sum_{i \in I_2} m_i \vec{r}_i \right) =$$

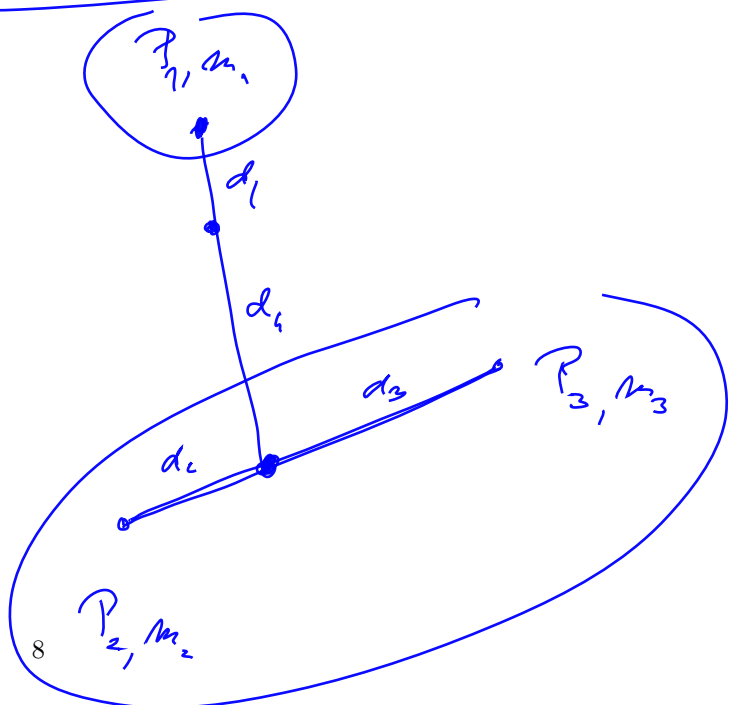
$$= \frac{1}{\hat{m}_1 + \hat{m}_2} \left(\hat{m}_1 \cdot \underbrace{\frac{1}{\hat{m}_1} \sum_{i \in I_1} m_i \vec{r}_i}_{\vec{r}_1^*} + \hat{m}_2 \cdot \underbrace{\frac{1}{\hat{m}_2} \sum_{i \in I_2} m_i \vec{r}_i}_{\vec{r}_2^*} \right)$$

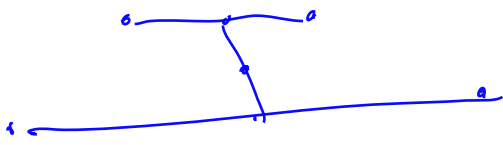
$$\vec{r}_* = \frac{1}{m} \sum_{i=1}^N m_i \vec{r}_i = \frac{1}{\hat{m}_1 + \hat{m}_2} (\hat{m}_1 \vec{r}_1^* + \hat{m}_2 \vec{r}_2^*)$$

Primer: masno središče sistema treh točk.

$$\frac{d_1}{d_2} = \frac{m_2 + m_3}{m_1}$$

$$\frac{d_2}{d_3} = \frac{m_3}{m_2}$$

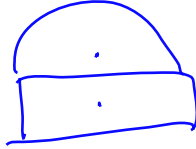




Masno središče likov in teles.

A ; m $|A|$ površina lika

$$\vec{r}_x = \frac{1}{m} \int_A \vec{r} \rho dA$$



↓ površinska gostota

$$m = \rho_0 |A|$$

$$m = \rho_0 |A| \quad m = \sum \rho_k |A|$$

$$m = \int_A \rho dA$$

$$V; \quad \vec{r}_x = \frac{1}{m} \int_V \vec{r} \rho dV$$

Masno središče trikotnika.

